



# JESSIE CHANG

Visual Development & Background Artist

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jessiechang.art

## Experience

May 2023

Present

### **CONCEPT ARTIST - *Good Trouble***

Designed and painted 2D key splash art to be used for branding/marketing. Creating a variety of ideas, designs, color + lighting keys of environments in an upcoming game. Helped establish a visual style for the game.

Feb 2023

June 2023

### **EDITOR/ARTIST - *Shimahara Visual***

Designed and integrated people into images and renders. Corrected lighting and colors in images for companies like Apple. Contributed to company culture by participating in weekly coffee chat and extracurriculars. Coordinated with team leads to maintain a fast-paced schedule.

January 2023

May 2023

### **ENVIRONMENT ARTIST - *137 Ewes Production***

Developed interiors and exteriors for a TV series pitch. Gathered references and created sketches of locations from different angles with callouts. After getting feedback, created final designs, ¾ views, and certain props.

Aug 2022

Oct 2022

### **BACKGROUND DESIGNER - *Titmouse***

Quickly adapted to the show's style and created / translated backgrounds into the style. Cleaned up backgrounds and created rough layouts and when needed, modeled out environments to show the director and producer and to make creating backgrounds faster. Worked a lot on line work quality and perspective.

March 2022

July 2022

### **CONCEPT ARTIST - *Timberline Studio***

Collaborated on game development by providing concept art for various locations. Designed and painted environments/props, including multiple versions and color variations. Created detailed prop turnarounds and prepared props for modeling. Design over 30 concept design pieces for various environments and props.

## Education

Aug 2016

May 2020

### **UNIVERSITY OF SOUTHERN CALIFORNIA**

Major : Animation & Digital Arts

Minor : Game Animation

School of Cinematic Arts, Los Angeles, CA

## Skills

**TRADITIONAL** / Graphite, Watercolor, Gouache

**PROGRAMS** / Photoshop, Illustrator, After Effects, Maya, TVPaint, Blender

**LANGUAGE** / English and Chinese

**INTERESTS** / Video games, Dungeons & Dragons, Dogs, Fostering Cats