



# JESSIE CHANG

Visual Development & Background Artist

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jessiechang.art

## Experience

- March 2022  
July 2022
- CONCEPT ARTIST - *Timberline Studio***  
Worked closely with the art director and game designers to create color keys, concept art for props, design locations. Designed/detailed prop turnarounds and prepared props for modeling.
- Nov 2021  
Present
- FREELANCE DESIGNER - *IGN***  
Worked closely with director and junior art director to create thumbnails, illustrations, artwork for game and film releases with short deadlines.
- Oct 2021  
March 2022
- VISUAL DEVELOPMENT ARTIST - *The Moon***  
Collaborated with the art director to translate ideas to rough concepts, color + lighting keys, BG design + paint for unreleased animated film.  
Taking feedback and quickly correcting
- May 2020  
Feb 2022
- ILLUSTRATOR - *The Hero of Matysia***  
Visually explored + designed many aspects including: sets, locations, props, color, and overall style.  
Created illustrations for a fantasy series by Will Kaplan.
- April - June  
2021
- BACKGROUND ARTIST - *AB Positive***  
Created environment concepts, color scripts, color keys, lighting studies, mood paintings, and production illustrations for an upcoming project.
- June - Aug  
2019
- PRODUCTION INTERN - *OCTOPIE ANIMATION STUDIO***  
Supported production staff in administrative duties and coordinating artists, worked directly under directors, took notes in meetings and provided feedback on ideas & scripts, helped research for materials to be put into the final project like props and visual effects.  
Provided script coverage, book reports deciding future productions, and prepared electronic materials for pitches for upcoming Netflix show, *Magic the Gathering*.

## Education

Aug 2016  
May 2020

### UNIVERSITY OF SOUTHERN CALIFORNIA

Major : Animation & Digital Arts  
Minor : Game Animation  
School of Cinematic Arts, Los Angeles, CA

## Skills

**TRADITIONAL** / Graphite, Watercolor, Gouache

**PROGRAMS** / Photoshop, Illustrator, After Effects, Maya, TVPaint, Blender

**LANGUAGE** / English and Chinese

**INTERESTS** / Video games, Dungeons & Dragons, Dogs, Fostering Cats